

Lesson: Cause and Effect
Date: November 18, 2009

Grade: 1st

Objectives

The student will be introduced to the concept of cause and effect through basic examples.
The student will read “A Big Job” and identify cause and effect situations in the text.
The student will demonstrate knowledge of cause and effect by writing what causes him/her to be happy.

Virginia Standards of Learning

- 1.1 The student will continue to demonstrate growth in the use of oral language.
 - d) Express ideas orally in complete sentences.
- 1.2 The student will continue to expand and use listening and speaking vocabularies.
 - a) Increase oral descriptive vocabulary.
- 1.6 The student will apply phonetic principles to read and spell.
 - a) Use beginning and ending consonants to decode and spell single-syllable words.
 - b) Use two-letter consonant blends to decode and spell single-syllable words.
 - c) Use beginning consonant digraphs to decode and spell single-syllable words.
 - d) Use short vowel sounds to decode and spell single-syllable words.
 - e) Blend beginning, middle, and ending sounds to recognize and read words.
 - f) Use word patterns to decode unfamiliar words.
 - g) Use compound words.
 - h) Read and spell common, high-frequency sight words, including *the*, *said*, and *come*.
- 1.11 The student will print legibly.
 - a) Form letters.
 - b) Space words and sentences.
- 1.12 The student will write to communicate ideas.
 - a) Generate ideas.
 - b) Focus on one topic.
 - c) Use descriptive words when writing about people, places, things, and events.
 - d) Use complete sentences in final copies.
 - e) Begin each sentence with a capital letter and use ending punctuation in final copies.
 - f) Use correct spelling for high-frequency sight words and phonetically regular words in final copies.

Materials: Scott Foresman reading book, chart paper, cause and effect worksheet, pencil, crayons, markers

Prerequisite Knowledge: basic understanding of writing techniques

Procedures:

1. The teacher will introduce students to the words cause and effect, using examples provided by the Scott Foresman curriculum
 - a. Cause: kick a ball Effect: the ball will roll
 - b. Cause: traffic on the road Effect: late for school
 - c. Cause: run in the classroom Effect: bump into someone in the classroom

2. The teacher will ask students to brainstorm situations in which one thing can lead to another thing happening and record answers on chart paper: the teacher will prompt students when/if necessary
3. The teacher will read the story “The Big Job” from the Scott Foresman curriculum to students.
4. After reading, the teacher will ask students to describe how some events I the story caused other events to happen in the story.
 - a. Cause: The mom had to work late. Effect: The dad and son had to cook dinner.
 - b. Cause: The mom got stuck in traffic Effect: The dad and son had to set the table for dinner
 - c. Cause: The mom had work to do when she got home. Effect: The dad and son had to clean up the dishes from dinner.
5. The teacher will model for students how they will think of something that causes them to be happy and record it on the activity sheet. The teacher will model how to draw and write about the cause of their happiness.
6. Students will return to his/her seat to complete the activity sheet.
7. Students will turn in his/her activity sheet when finished and continue to the next center in the rotation.

Differentiation

The teacher will provide assistance to the students who require extra help on writing assignments: provide words that cannot be spelled, help brainstorm ideas, and write sentence starters for the students.

Evaluation

The teacher will collect the activity sheet for a grade.

Rubric for Cause and Effect Activity

Cause and Effect Rubric

Name _____
 Total _____ /6 = _____ % = S P N

	1	0	Comments
Name			
Date			
Cause picture			
Cause sentence matches picture			
Sentence begins with capital letter			
Sentence ends with a period or exclamation point			

Name _____ Date _____

What Makes Me Happy!


